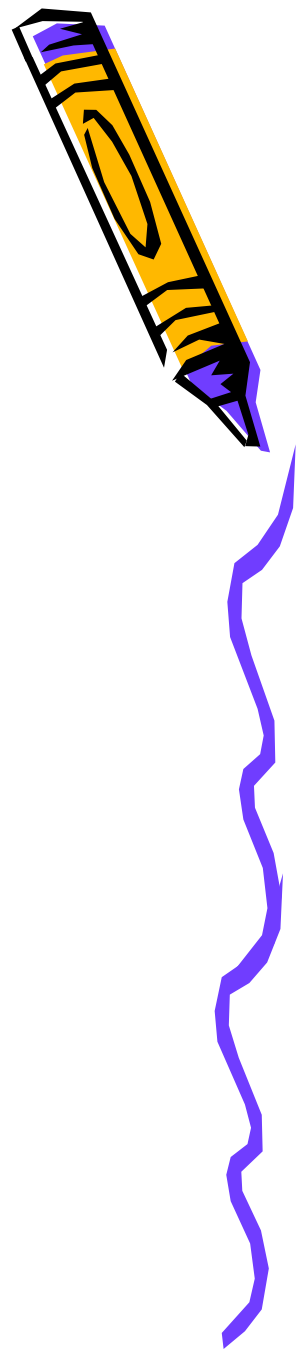


I.C. «VITO VOLTERRA ARICCIA»

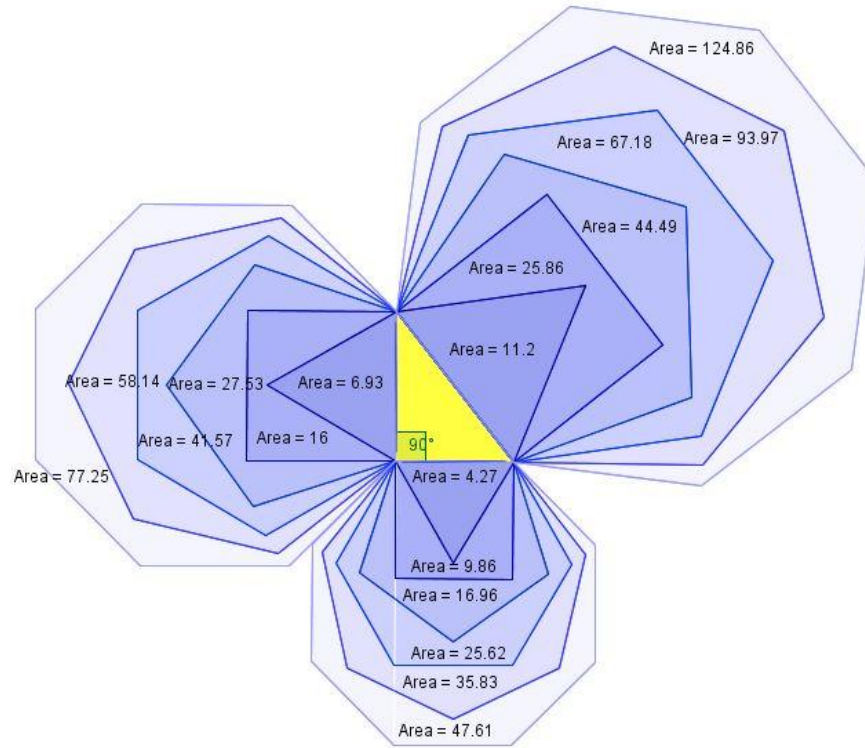
3A

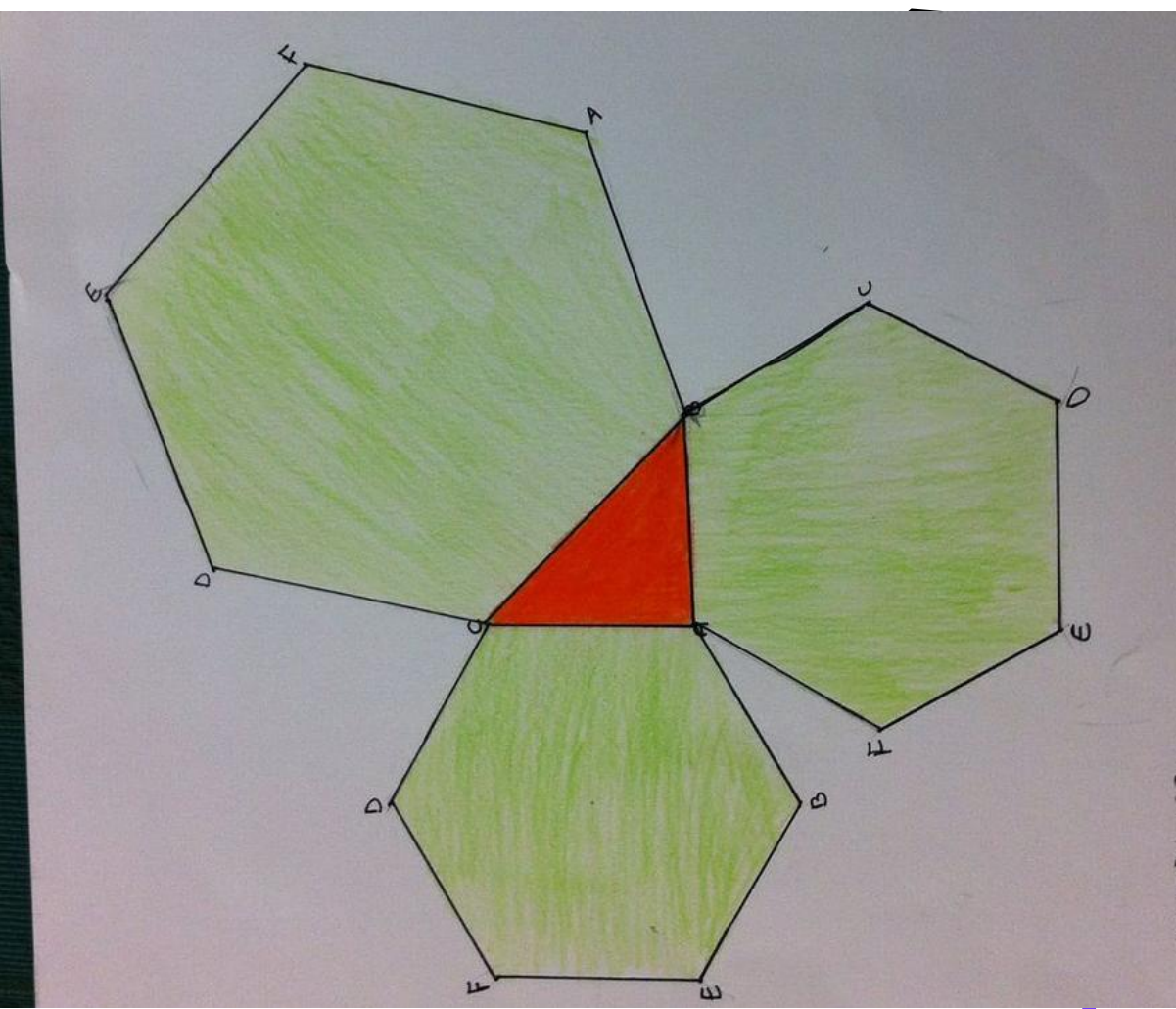
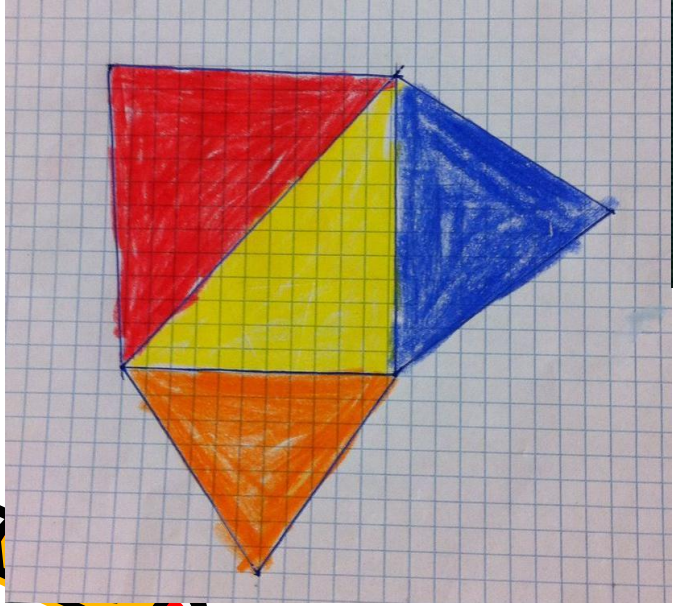
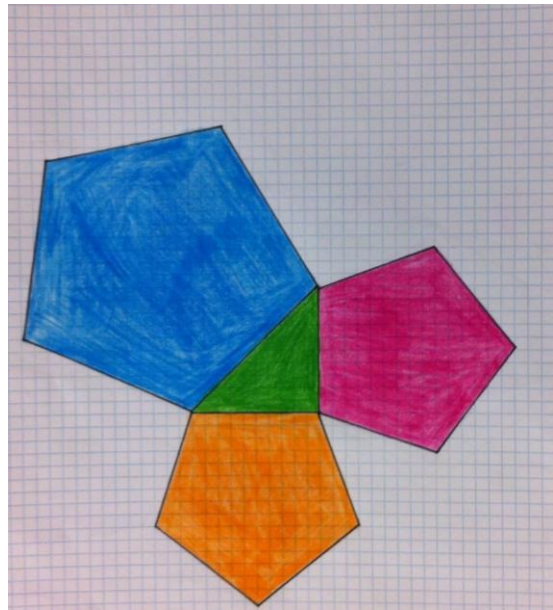


# I LUDI DI LEONARDO DA VINCI

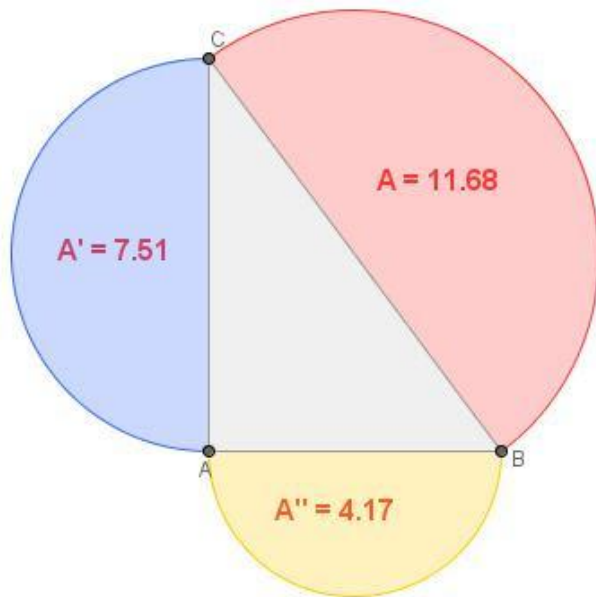
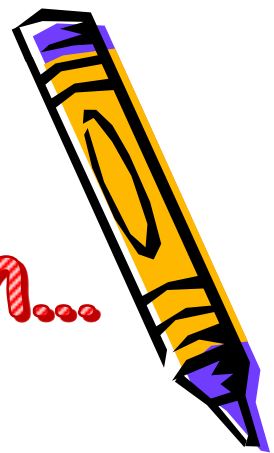


# Il teorema di Pitagora con...

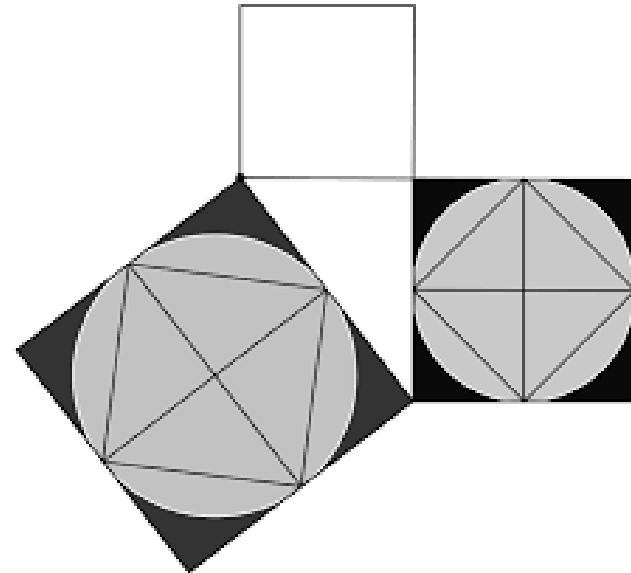




# Il teorema di Pitagora con...

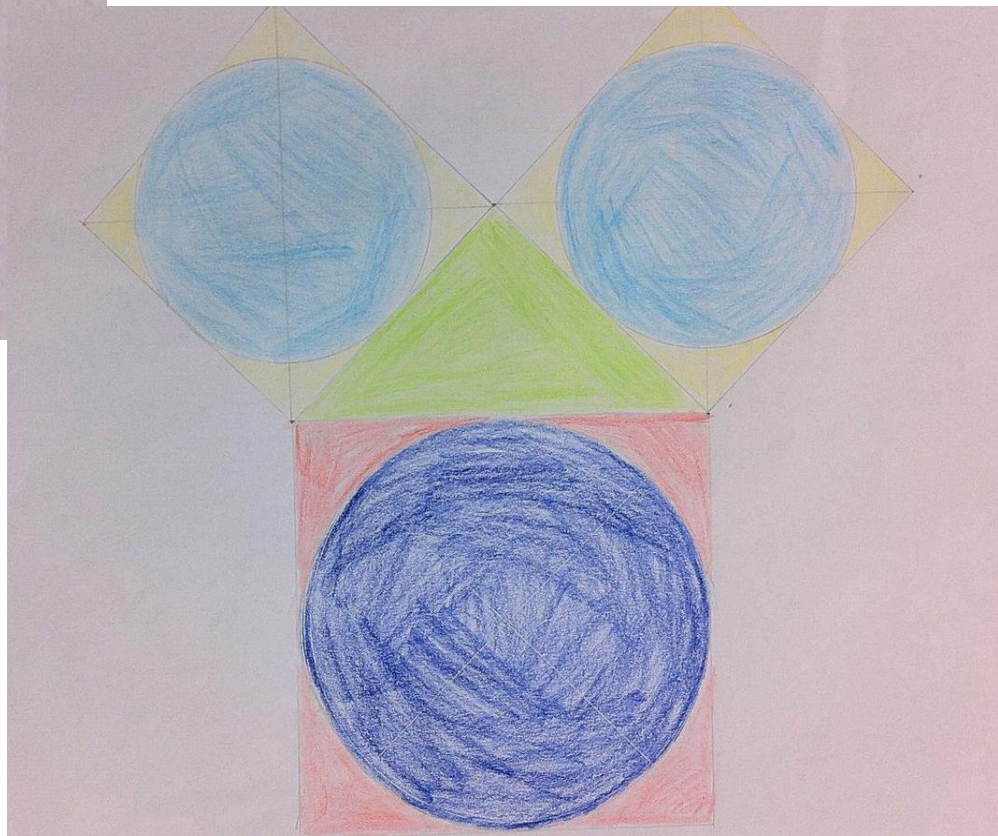
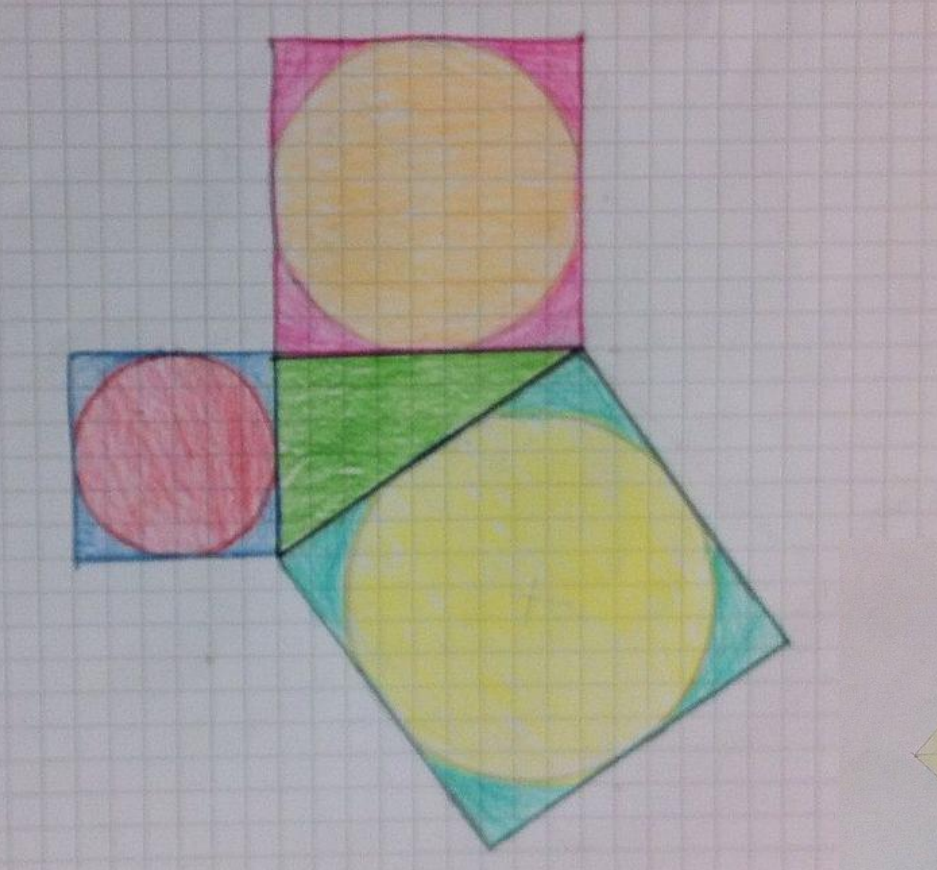


I semicerchi

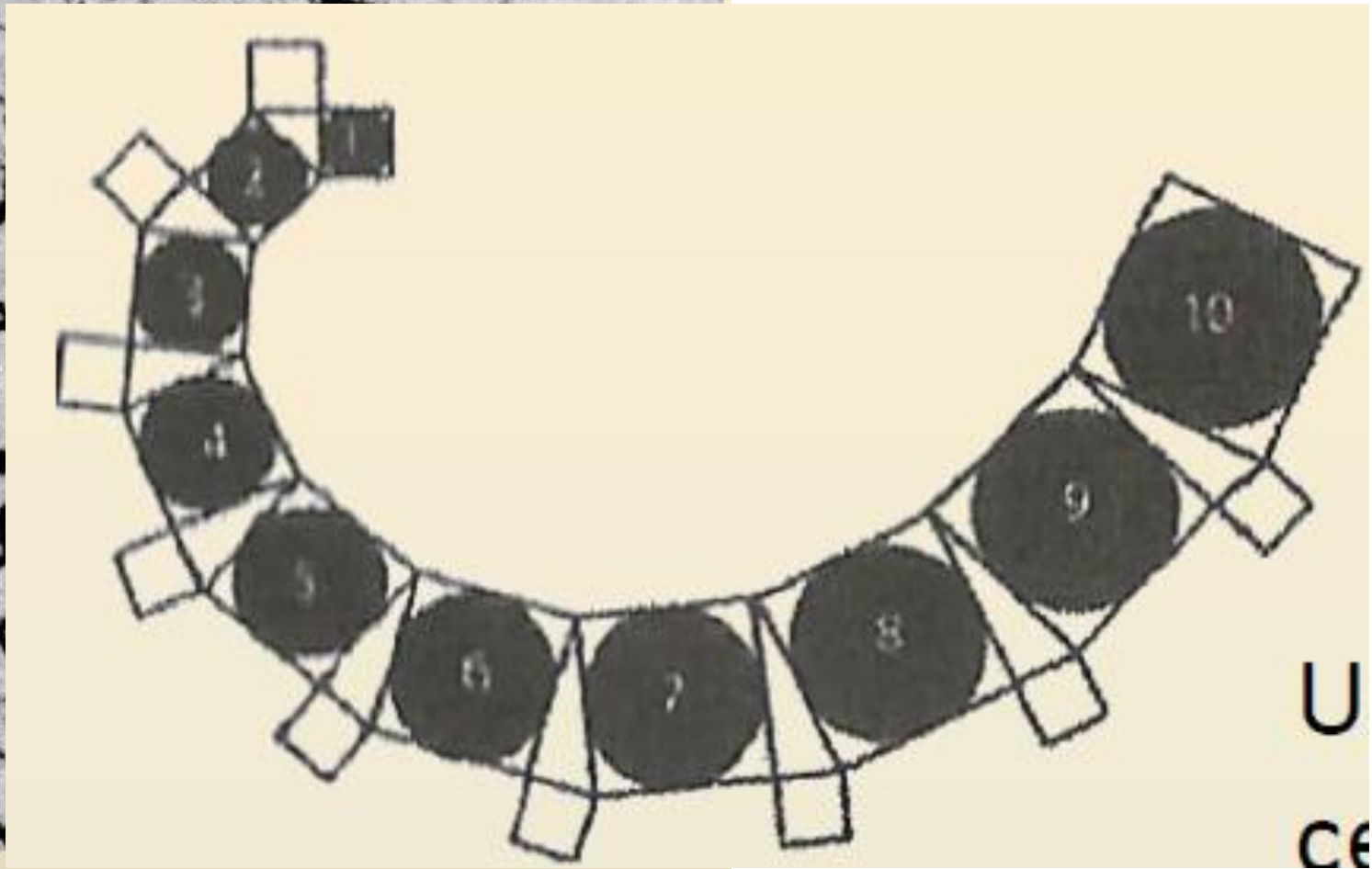
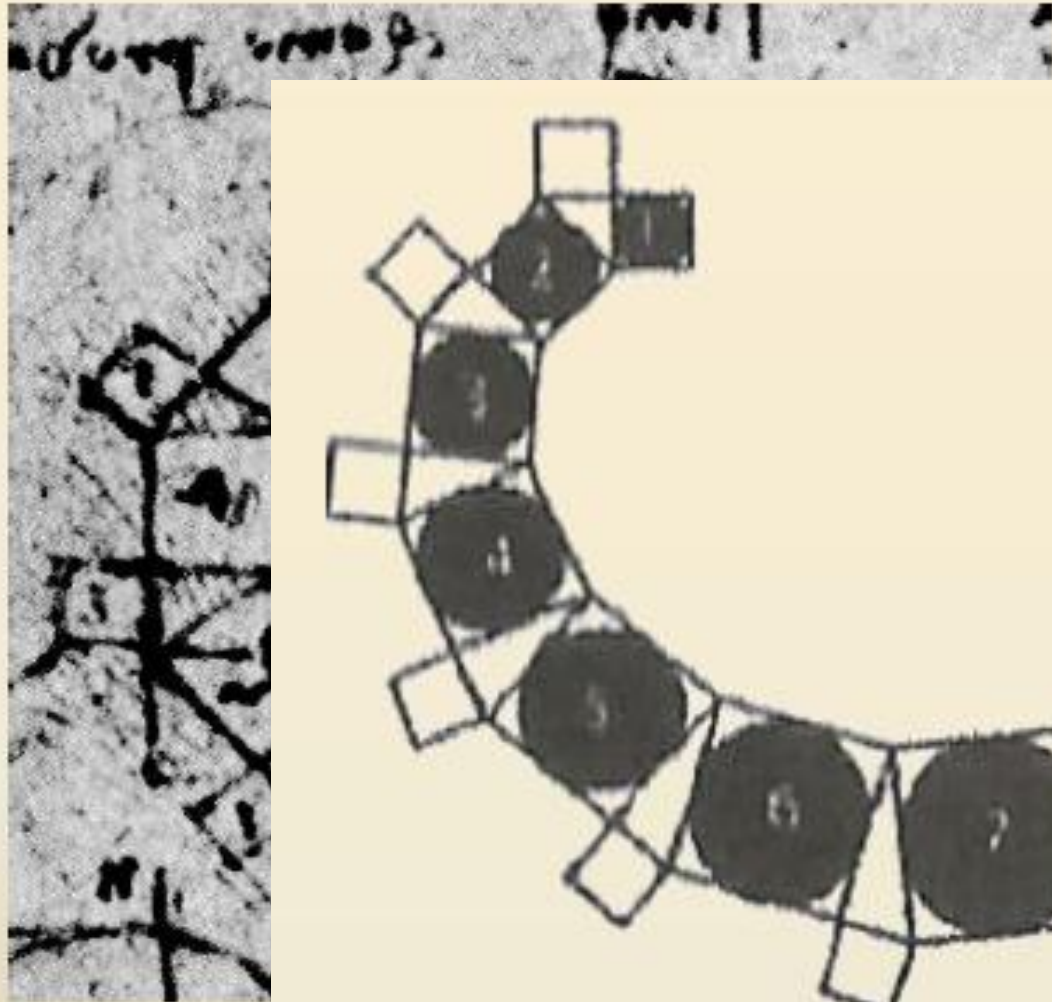
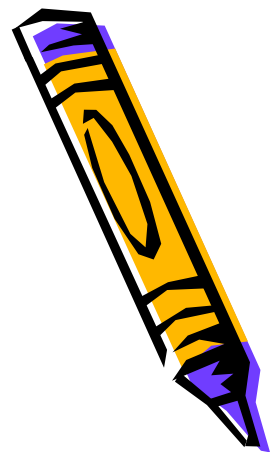


I cerchi





# DAVINCI USAVA LA GEOMETRIA PER GIOCCARE...

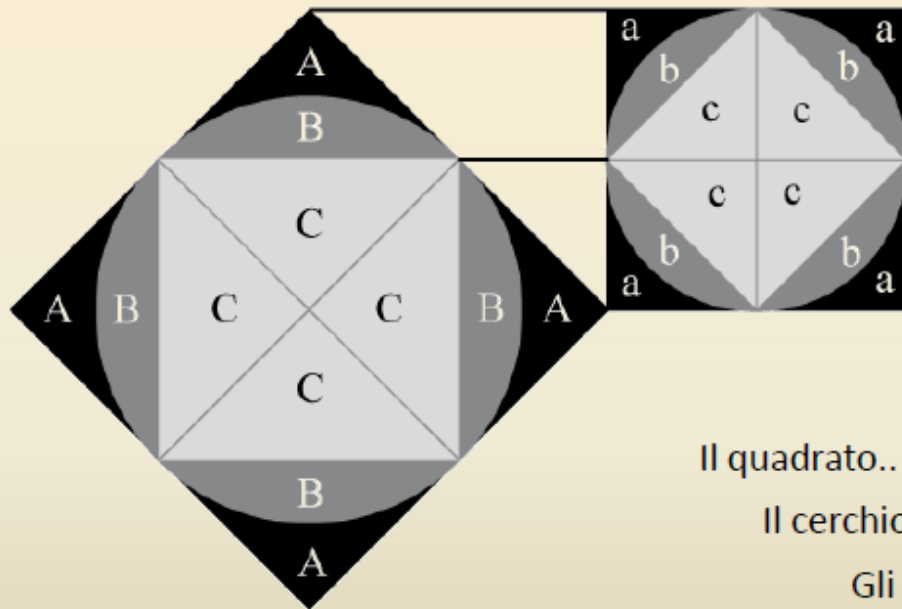


U  
CE





# Tutto raddoppia....

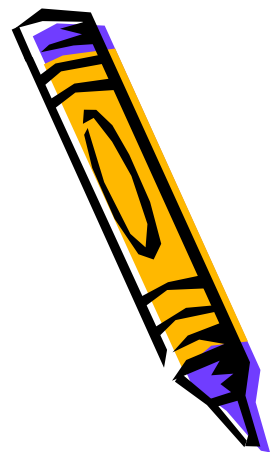


Il quadrato..

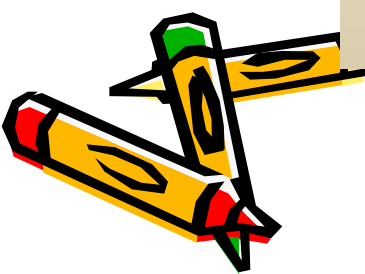
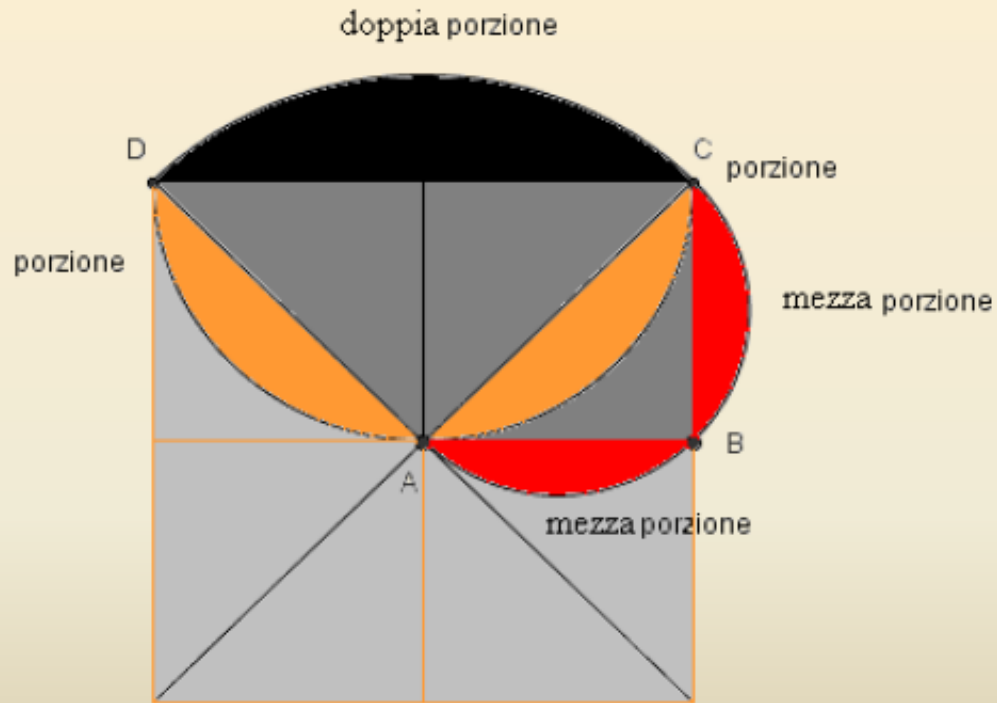
Il cerchio

Gli interstizi

Le porzioni

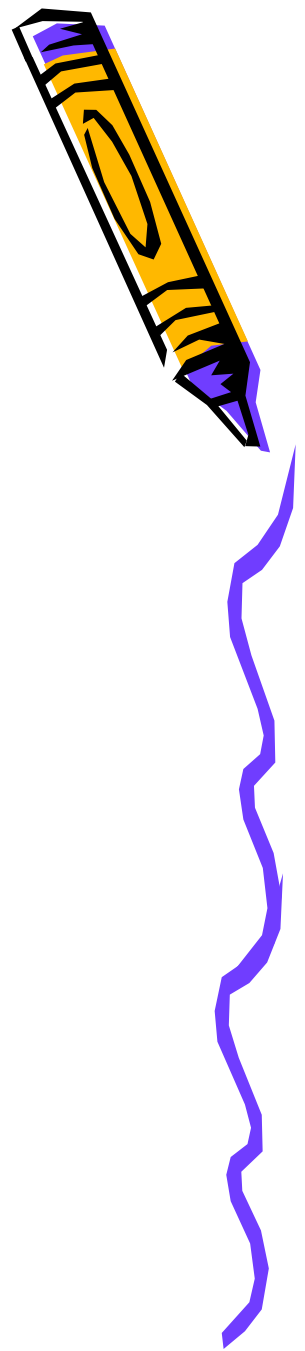
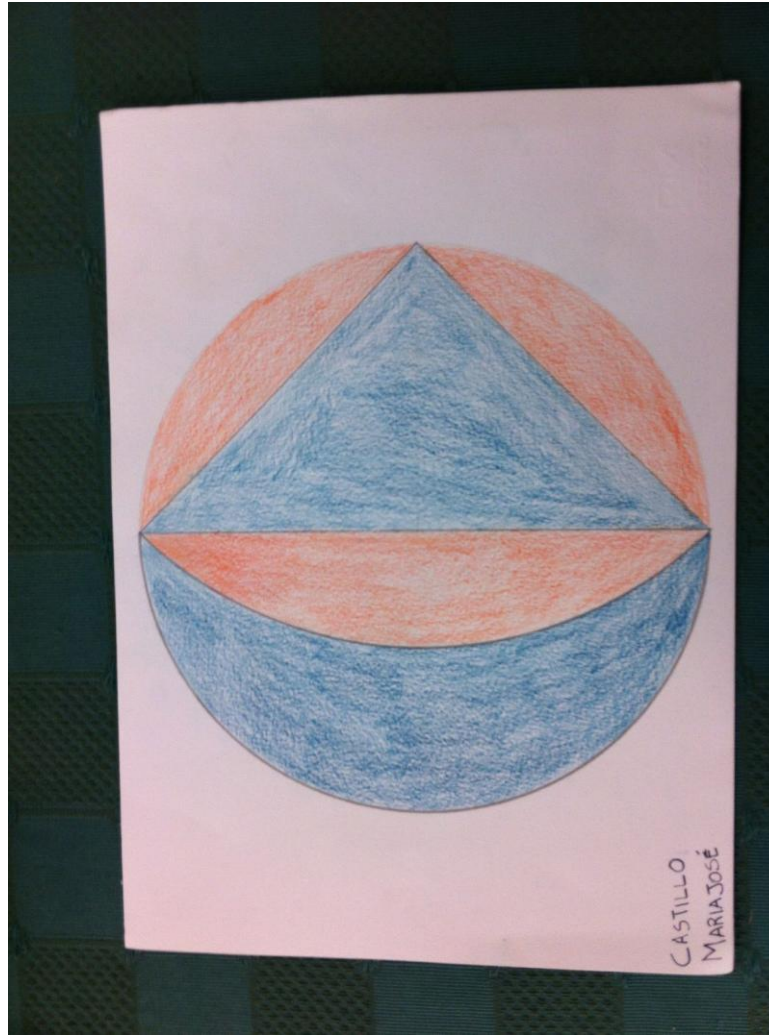


# ...terminologia di Leonardo

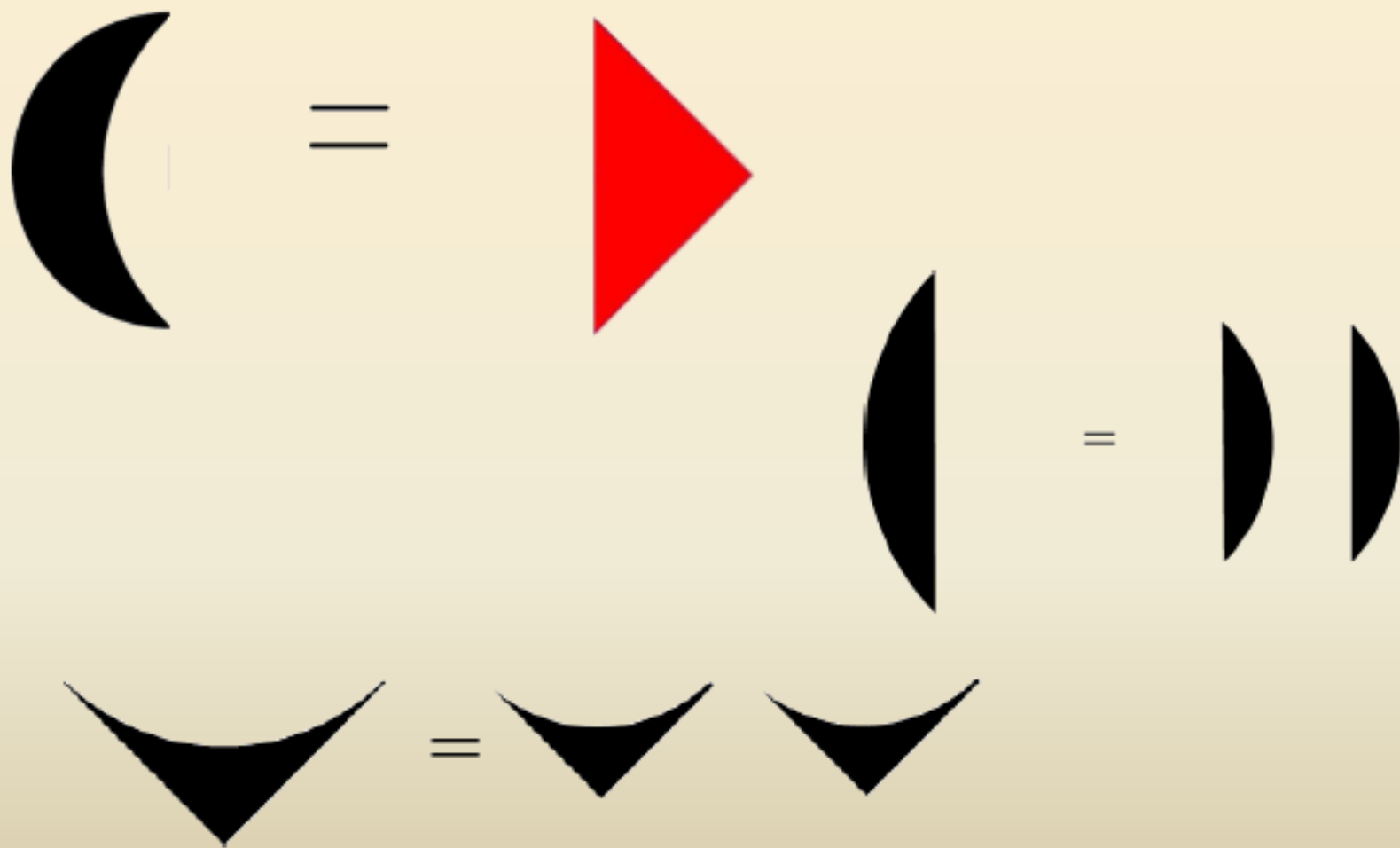




# EQUIVALENZE

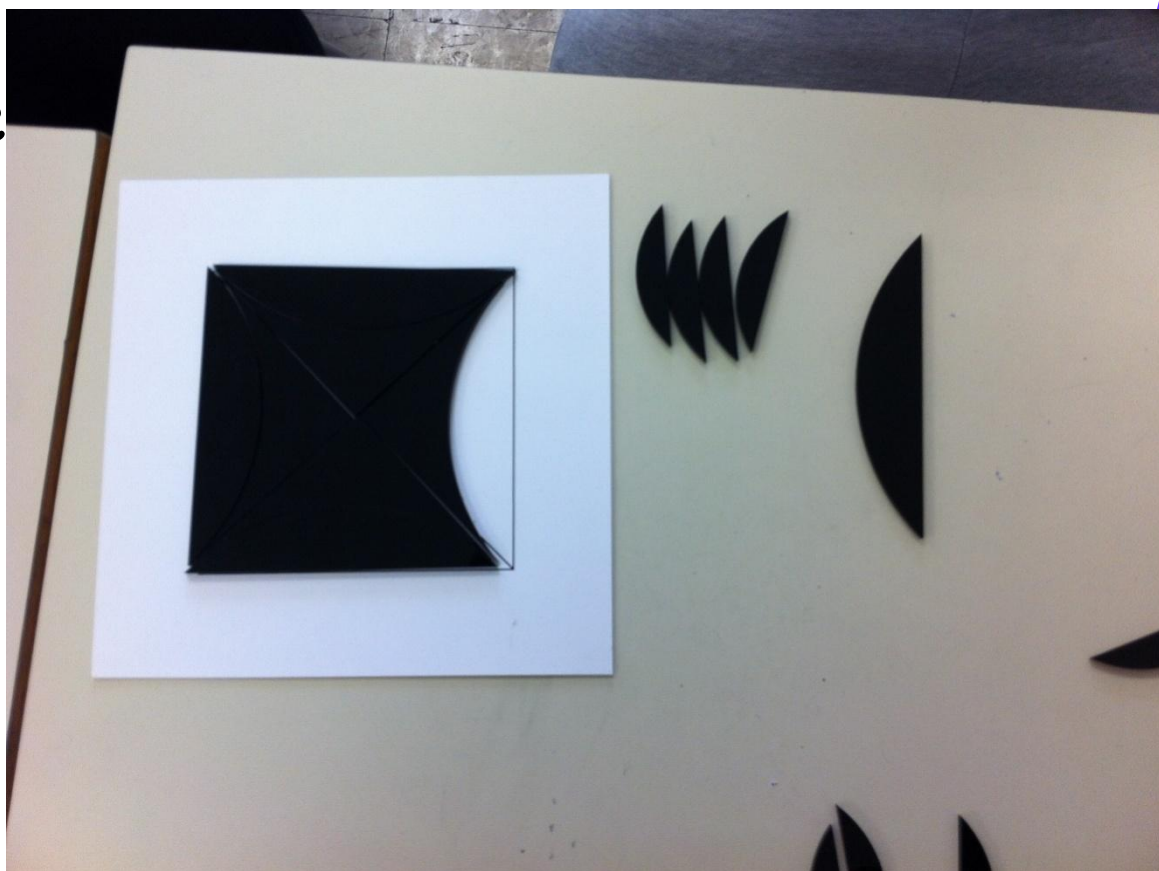


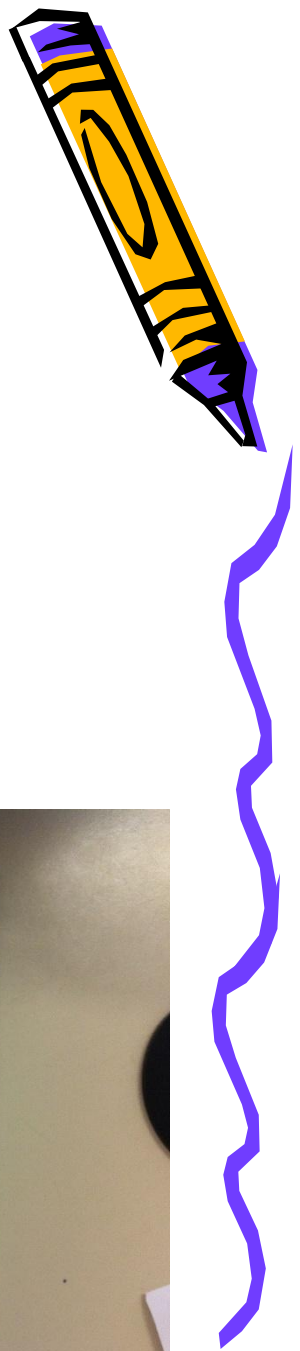
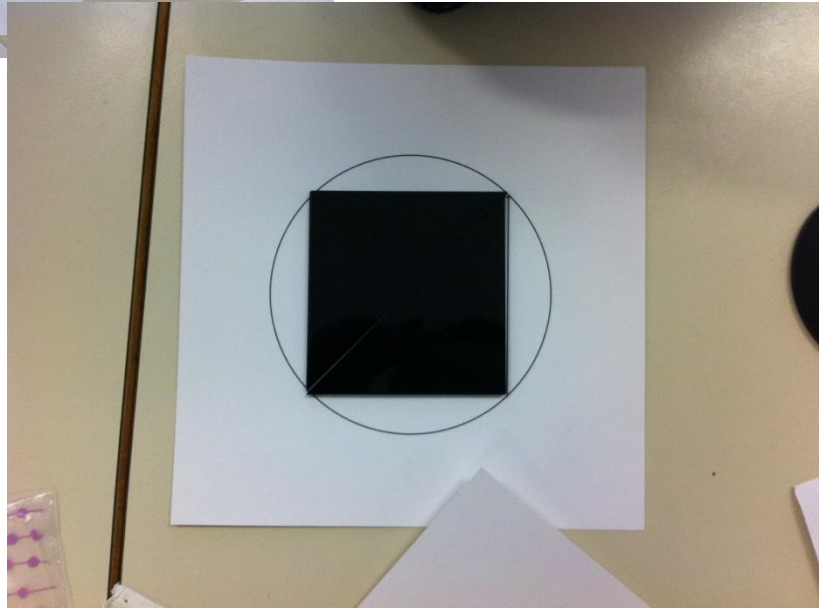
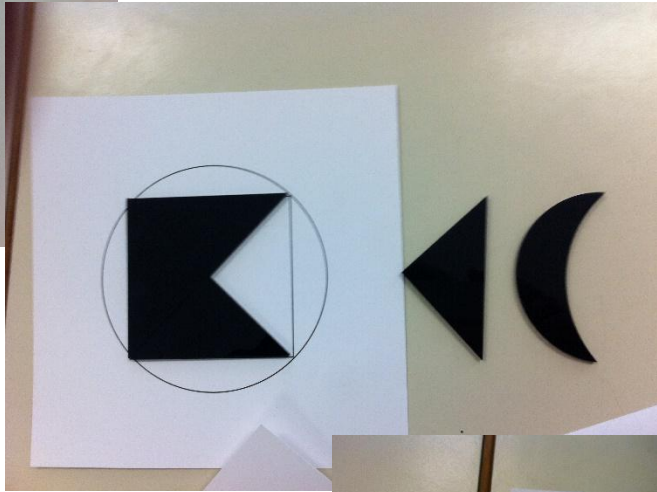
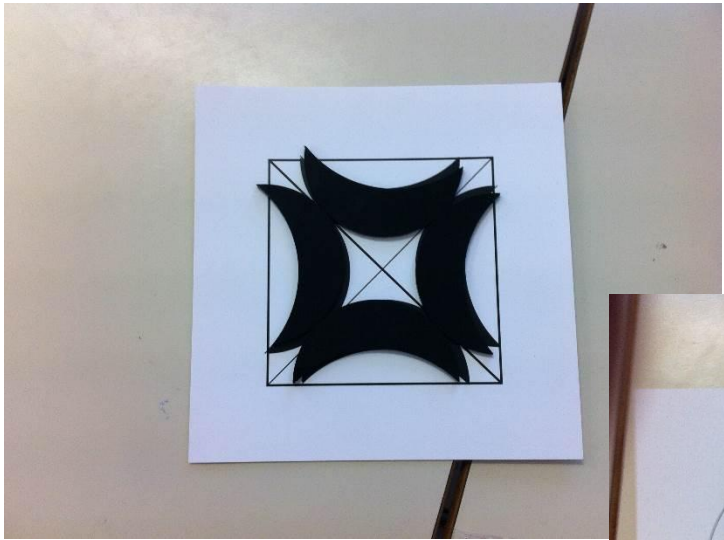
# Il gioco



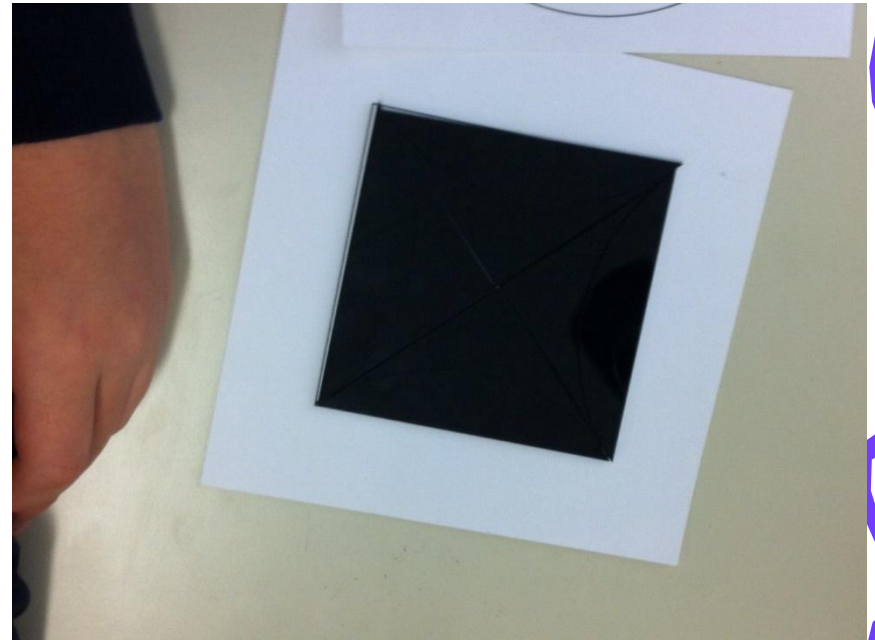
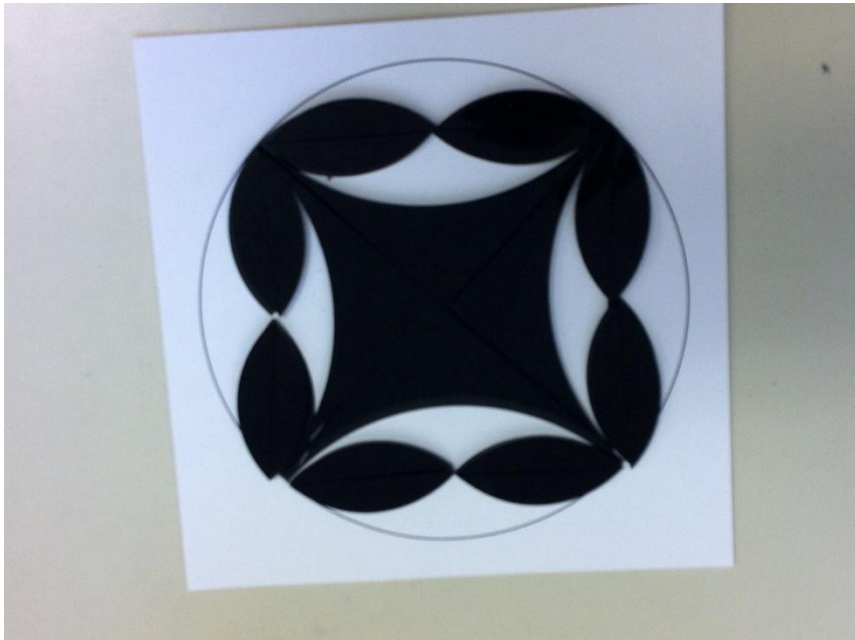
# QUINDI ANCHE NOI...

Il gioco consiste nel trasformare figure curve in figure piane per poterne calcolare l'area

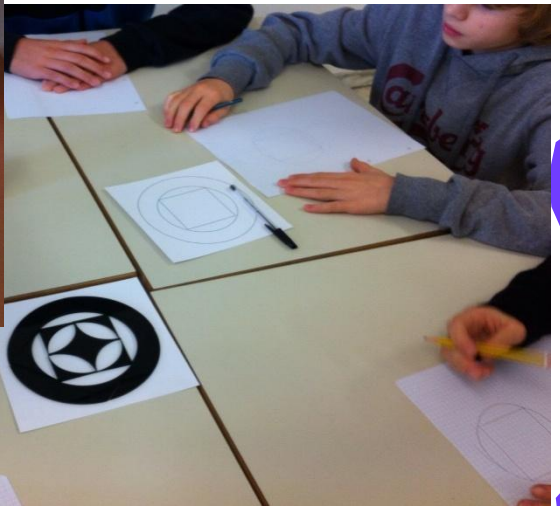
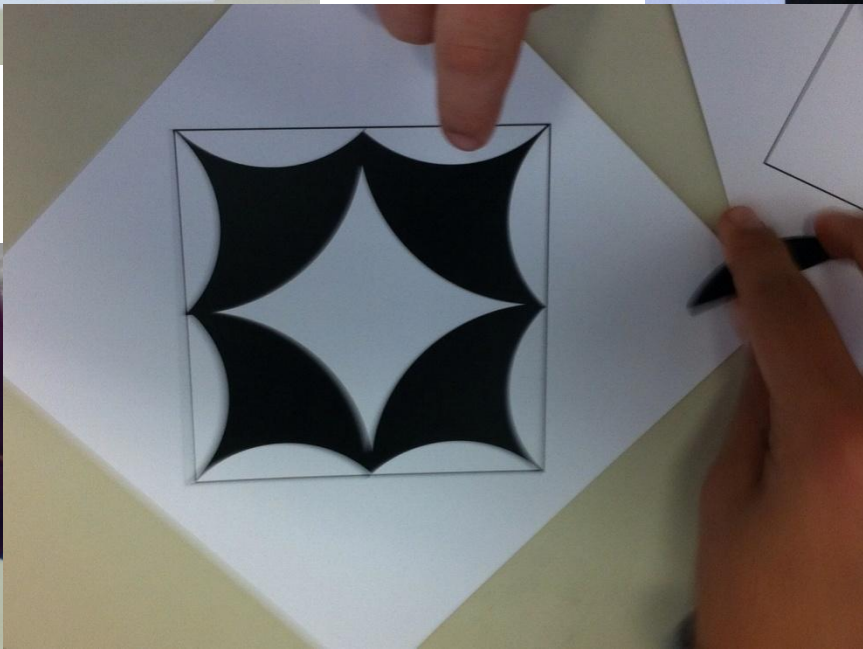
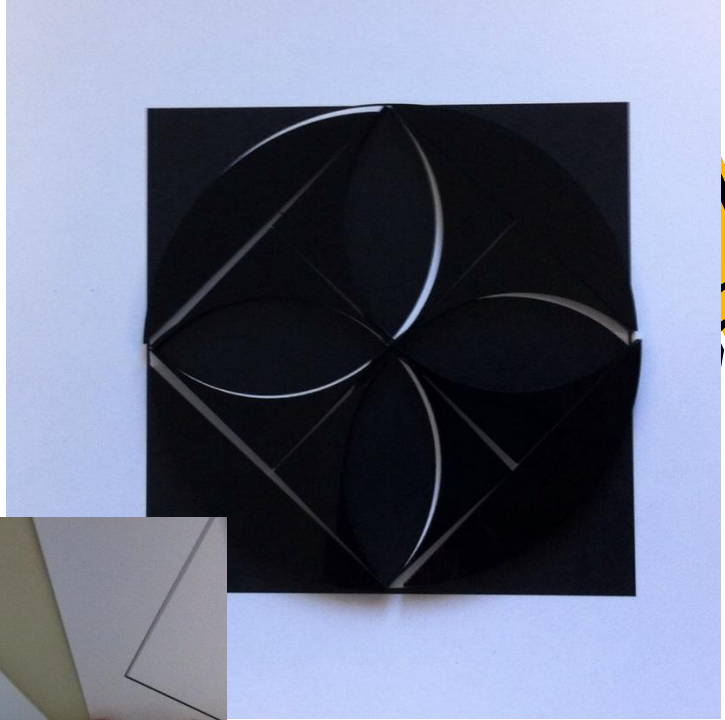
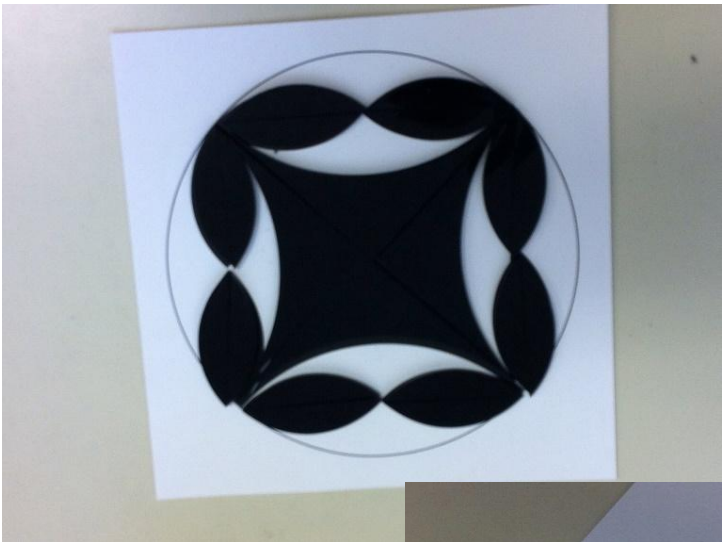




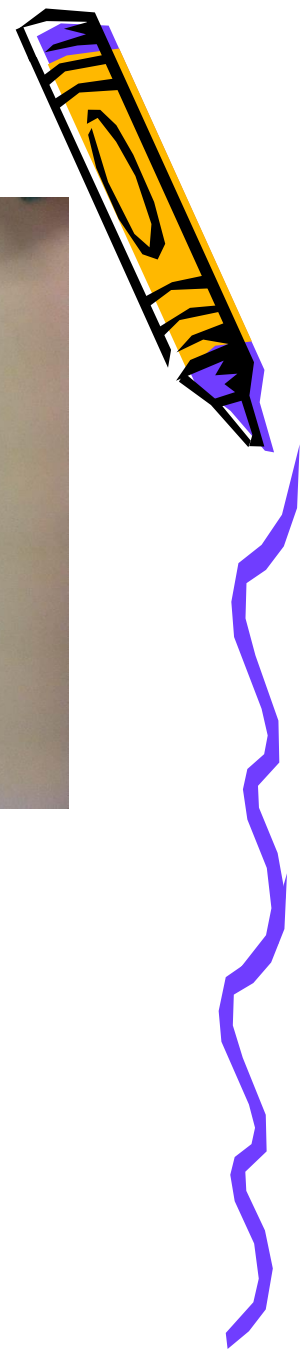
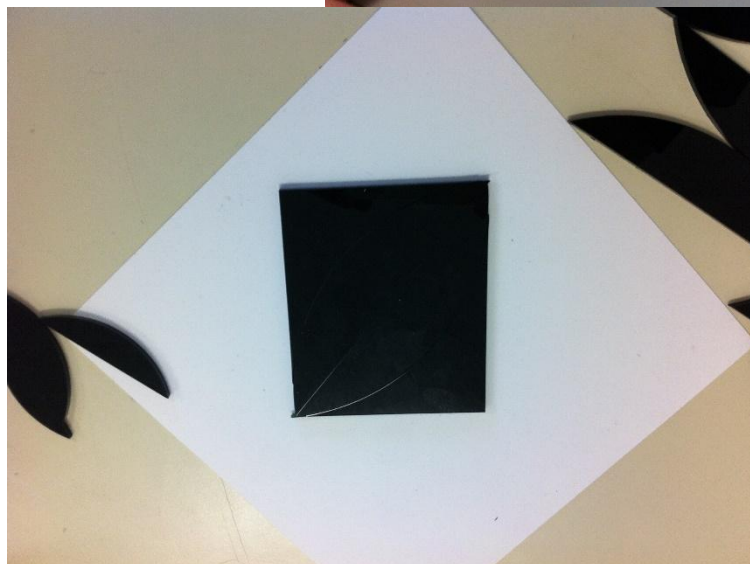
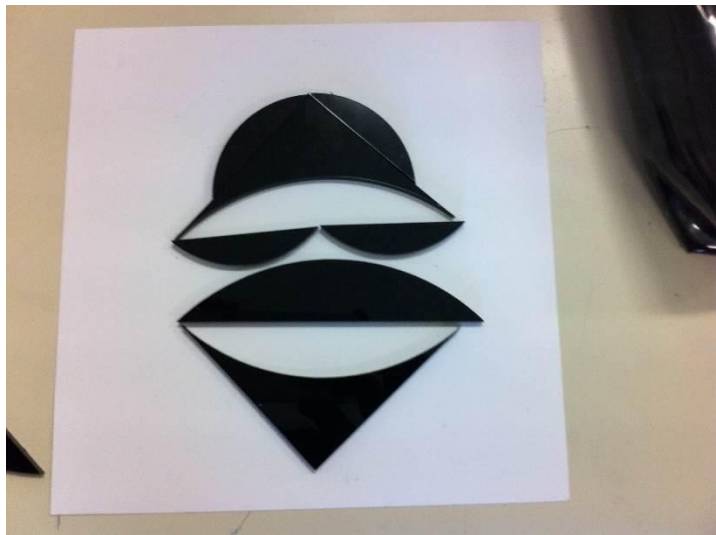
# I giochi di Leonardo da vinci con la Geometria

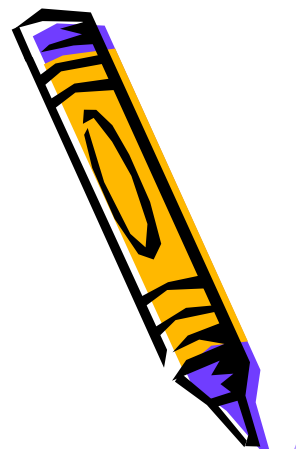
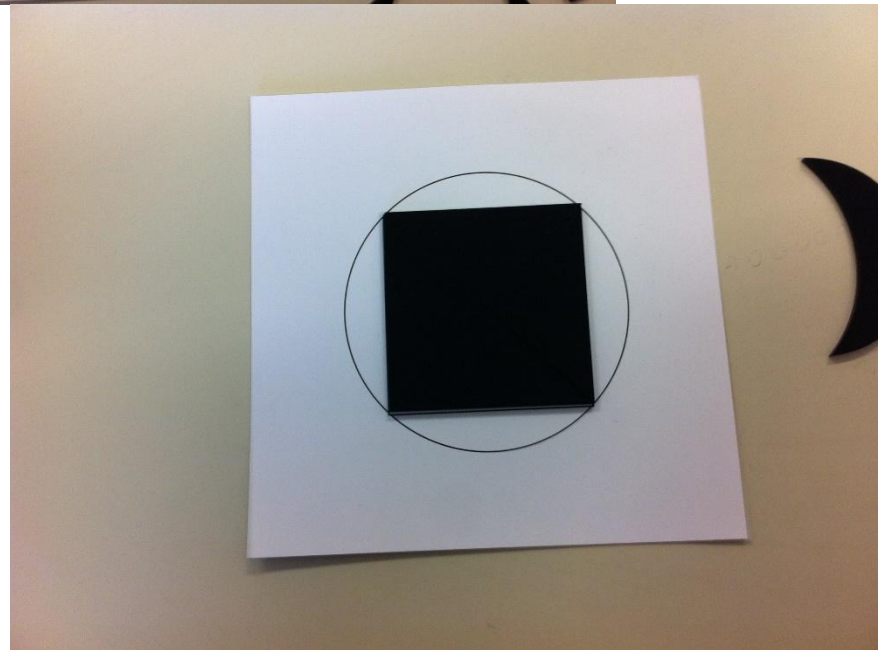
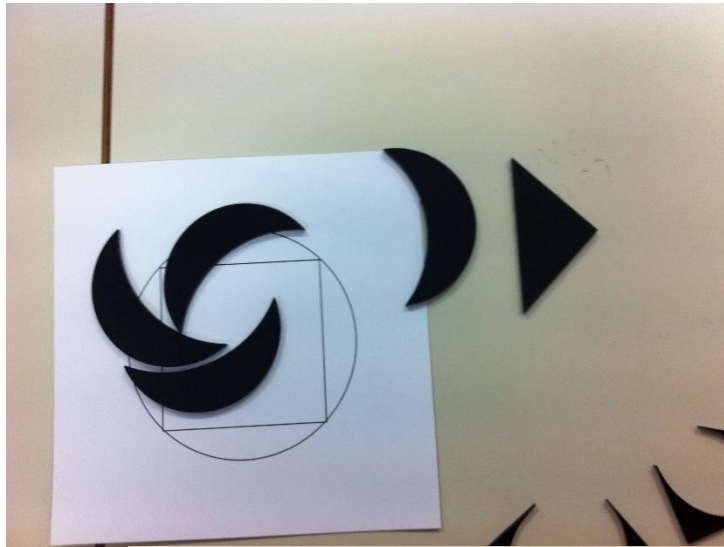


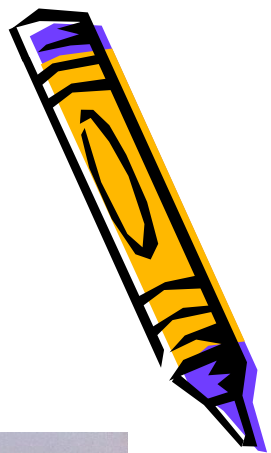
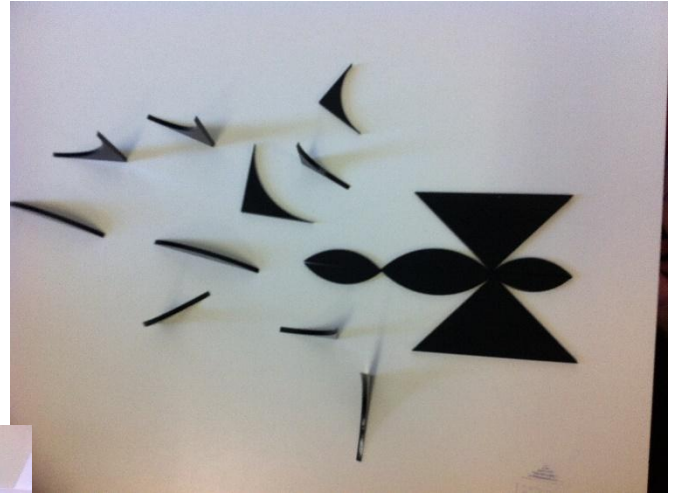


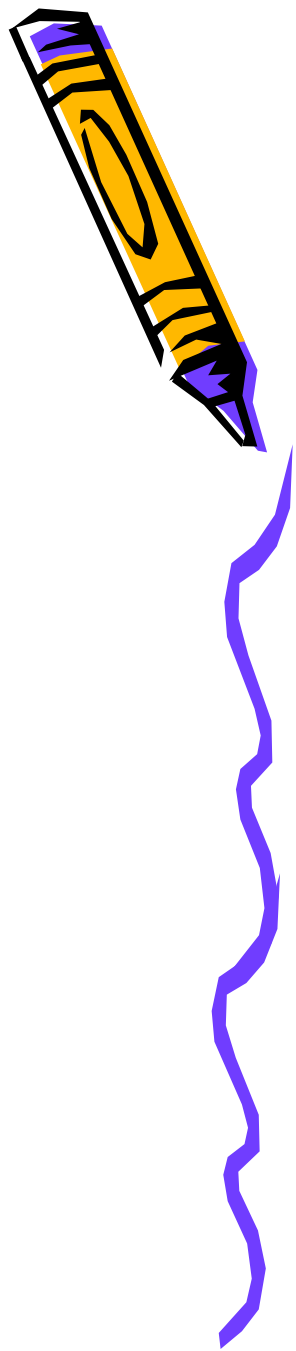


Queste forme le abbiamo inventate noi.....









PROGETTO REALIZZATO

DA:

ASPRI ALESSIO

BELLAGAMBA GIORGIA

CASTILLO MARIAJOSE'

CHIOFI STEFANO

D'ORAZIO LORENZO

GIACOMETTI ARIANNA

LAUCIELLO GRECIA

PAOLUZZI LUCA

ROMAGNOLI GIULIA

PROF.SSA

DE MARCO NADIA

